

Multi-Task Structured Prediction for Entity Analysis: Search Based Learning Algorithms



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✓ All metrics are accuracies, the larger the better

Challenges

• How to exploit their interdependencies? • How to control the error propagation? • How to reduce the inference time complexity?

Tasks Introduction

i = 2*i* = 1 He left [Columbia] in 1983 with a BA degree, ... after graduating from [Columbia University], he worked as a community organizer in Chicago ... **Coreference**: co-referent link co-referent link $y_i = \{1, 2 \dots i\}$ $y_{coref} = ($ Columbia **Columbia University Named Entity Recognition :** $y_{ner} = (ORG$ ORG $y_i = \{\text{ORG, PER, GPE, LOC,}\}$ FAC, VEL, WEA **Entity Linking:** $y_{\text{link}} = (\begin{bmatrix} \text{Columbia}_{\text{University}} \end{bmatrix}$ Columbia_University $\mathbf{y}_{i} = \{\text{Columbia}_{i}, \text{Columbia}_{i}, \text{Columbi$

Single-Task Structured Prediction

 $\phi_{(1,3)}(x, y, y'')$ **Inter-task Features**

interdependencies between tasks are captured by the inter-task features.



MTSP Architectures

Pipeline Architecture

Pipeline Architecture Performance

Pipeline performance with different task ordering



Each group of bars represents one task. In each group, we show the accuracy when the task is placed at first (1st bar), or at last (2nd and 3rd bar).

The task performs better when it is placed last in order. □ There is no ordering that allows the pipeline to reach peak performance on all the three tasks.

Joint & Cyclic Architecture Performance



SSVM Learning with Search-Based Inference

Structured SVM Learning Framework





 \Box Learning *k* (= 3) independent models, one after another.



Cyclic Architecture

ACE05 Test Set Performance

Algorithms.	Coref	NER	Link	Train time
	CoNLL	Accu.	Accu.	Min.
Berkeley	76.35	85.60	76.78	31min
a. Results of Joint Architecture without Pruning				
STSP	75.04	82.24	75.36	9min
Joint w. Rand Init	75.35	82.20	76.99	48min
Joint w. Good init	77.58	85.71	78.77	34min
b. Results of Joint Architecture with Pruning				
Score-agnostic	77.07	85.63	78.71	16min
Score-sensitive	77.85	87.18	80.28	37min
c. Results of Cyclic Architecture				
Unshrd-Wt-Cyclic	77.29	84.18	80.67	11min
Shared-Wt-Cyclic	76.53	82.16	79.60	10min

□ Joint-Good-Init > STSP Interdependency, captured by inter-task features, does benefit the system.

□ Joint-Good-Init > Joint-Rand-Init Search-based inference for large SP problems suffers from local optima and can be mitigated by a good initialization. □ Search-based MTSP is competitive or better than

Dual Coordinate Descent (DCD) Learning Algorithm

Three main advantages of search based inference

- □ Inference time complexity is not sensitive to the feature complexity;
 - This is fairly important in MTSP when using intertask features, especially higher order features.
- Can optimize any arbitrary non-decomposable losses; When doing loss-augmented inference in structured SVM:
 - Task specific losses, e.g., coreference CoNLL score;
 - (Weighted) task compatibility losses, TAC-KBP NERLC score;
- Can apply pruning to control the inference speed; For example, ILP inference usually uses a *blackbox* solver, which is not flexible to apply pruning.

Step 1: Define a order: Task $1 \rightarrow$ Task $2 \rightarrow$ Task 3 Step 2: Predict initial outputs: y_1 y_2 y_3



the state-of-the-art systems.

- **Score-sensitive** pruning further improves the *joint* architecture. While **score-agnostic** pruning brings around 2 times speed up.
- **Unshared-Weight-Cyclic** performs better than **Shared-Weight-Cyclic**, but neither of them are sensitive to the task ordering.

Conclusions

- 1. Formulated the problem of multi-task structured prediction (MTSP) for entity analysis.
- 2. Applied the search-based learning framework, where structured SVM is employed for training and beam search for inference.
- 3. Develop the *cyclic* architecture that performs as good as *joint* architecture, but with a much faster speed.