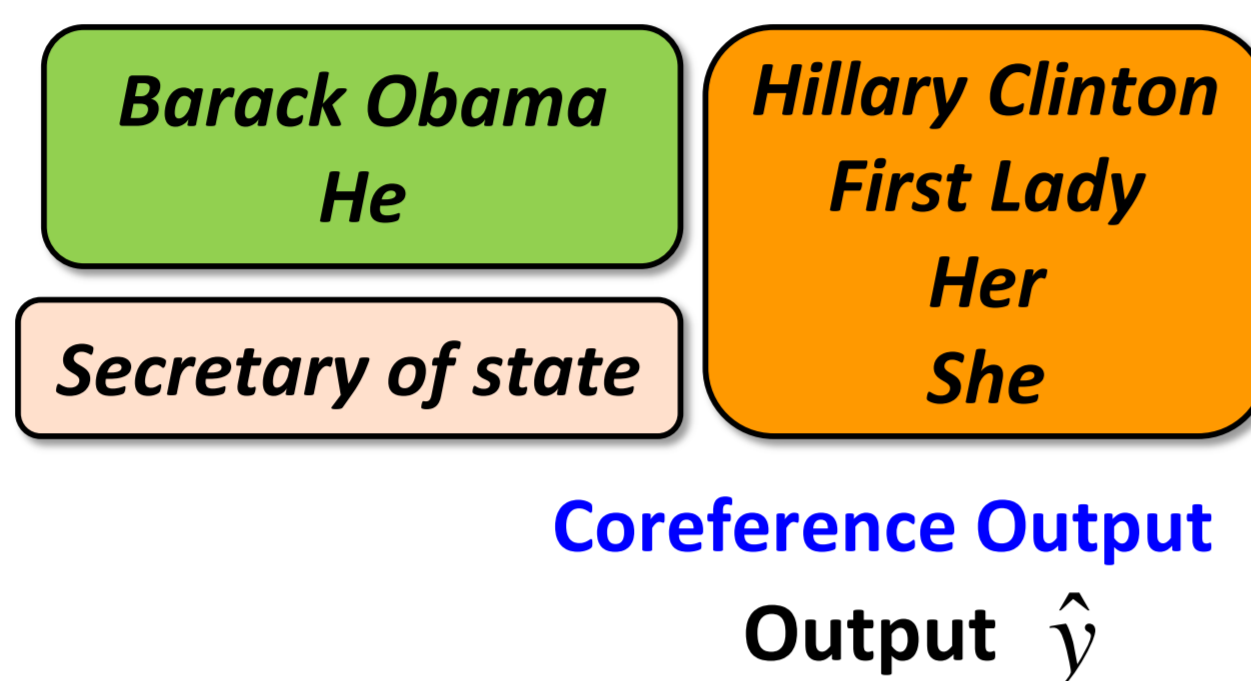


## Problem Setup

**Coreference Resolution** is the task of clustering a set of mentions in the text such that all mentions in the same cluster refer to the same entity.

“[Barack Obama] nominated [Hillary Clinton] as his [secretary of state] on Monday. [He] chose [her] because [she] had foreign affair experience as a former [First Lady].”



**Learning:** Given a set of input-output pairs for training, learn a function  $F: X \rightarrow Y$  to make predictions on new inputs.

**Evaluation:** against a non-negative loss  $L(x, y, \hat{y}) \in R^+$  (e.g. BCubed).

## Greedy Search Formulation

**Greedy Search** processes each mention from left to right. Choose actions greedily according to a heuristic. “Processed” means a decision of that mention has been made.

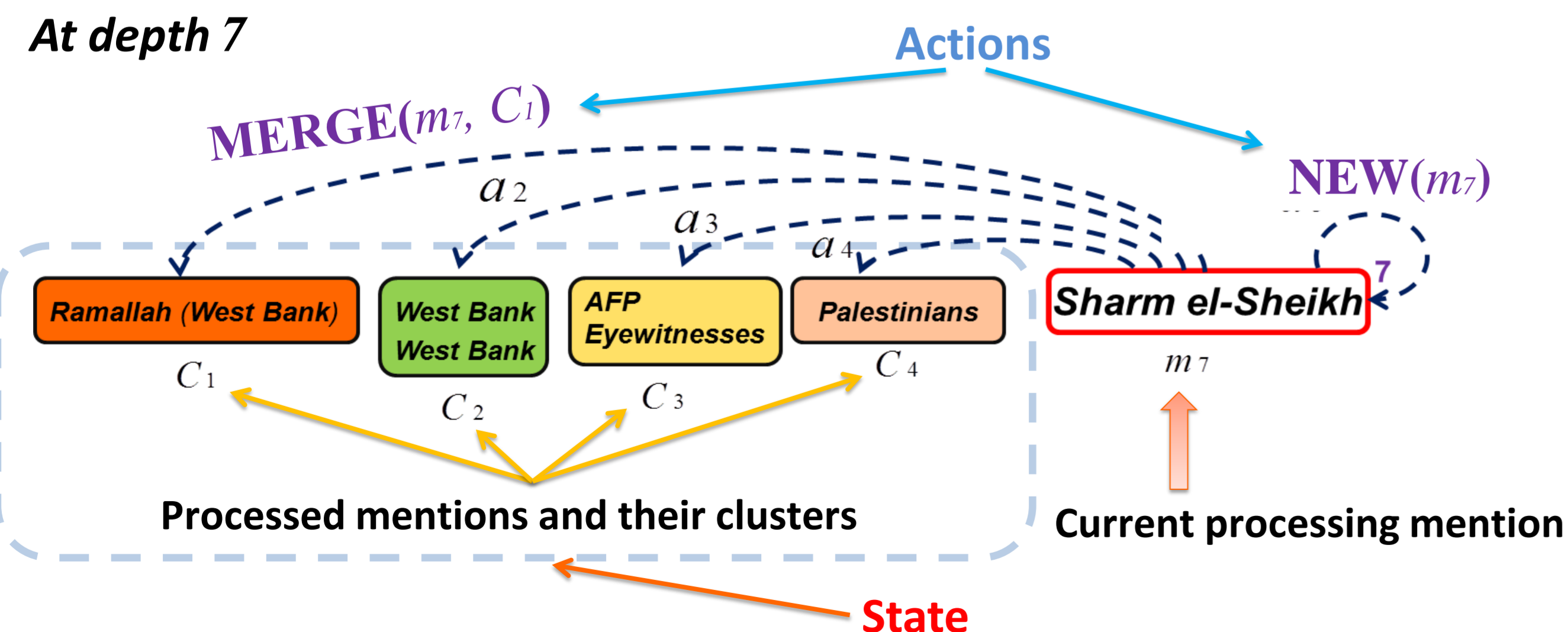
### Search Space

- State S:** Partial clustering of all mentions up to current mention.
- Action:** **MERGE**( $m, C$ ): merge mention  $m$  into the cluster  $C$ .  
**NEW**( $m$ ): start a new cluster that only contains  $m$ .

left  $\rightarrow$  right

[Ramallah (West Bank)] 10-15 ([AFP]) - [Eyewitnesses] reported that [Palestinians] demonstrated today Sunday in the [West Bank] against the [Sharm el-Sheikh] summit to be held in [Egypt] tomorrow Monday. In [Ramallah], [around 500 people] took to [the town]'s streets chanting slogans denouncing the summit ...

At depth 7



Each depth will have a corresponding processing mention; The learned heuristic will pick the best action for that mention.

## Prune & Score Framework

- Key Idea:** Divide-and-conquer by learning two functions;
  - A pruning function  $F_{prune}$  to prune all the bad decisions based on the specified pruning parameter  $b$ .
  - A scoring function  $F_{score}$  to select the best decision from the remaining actions.

State:  $s = \{C_1, C_2, C_3, C_4, C_5, C_6\}$  Actions:  $A(s) = \{a_1, a_2, a_3, a_4, a_5, a_6, a_7\}$

**Pruning: Keeping top  $b$ .**  $\begin{matrix} a_2 & a_1 & a_7 \\ 2.5 & 2.2 & 1.9 \end{matrix} \begin{matrix} a_5 & a_6 & a_3 & a_4 \\ 1.5 & 1.4 & 0.7 & 0.4 \end{matrix} \leftarrow F_{prune} \text{ values}$   
 $b = 3$

**Scoring: Picking the best.**  $\begin{matrix} a_1 & a_2 & a_7 \\ 4.5 & 3.1 & 2.6 \end{matrix} \leftarrow F_{score} \text{ values}$

**Decision:**  $a_1$  is the best action for state  $s$

### Representational Power

**Proposition:** Let  $F_{prune}$  and  $F_{score}$  be in the same function space. For all learning problems,  $\min_{F_{score}} \varepsilon(F_{score}, F_{score}) \geq \min_{(F_{prune}, F_{score})} \varepsilon(F_{prune}, F_{score})$ .

Moreover there exist learning problems for which  $\min_{F_{score}} \varepsilon(F_{score}, F_{score})$  can be arbitrarily worse than  $\min_{(F_{prune}, F_{score})} \varepsilon(F_{prune}, F_{score})$ .

## Loss Decomposition and Learning

### Loss Decomposition

Overall expected loss  $\varepsilon$  equals the error due to pruning the target output ( $\varepsilon_{prune}$ ), plus the error due to not selecting the best output within the pruned space ( $\varepsilon_{score}$ ).

$$\varepsilon = \varepsilon_{prune} + \varepsilon_{score|prune}$$

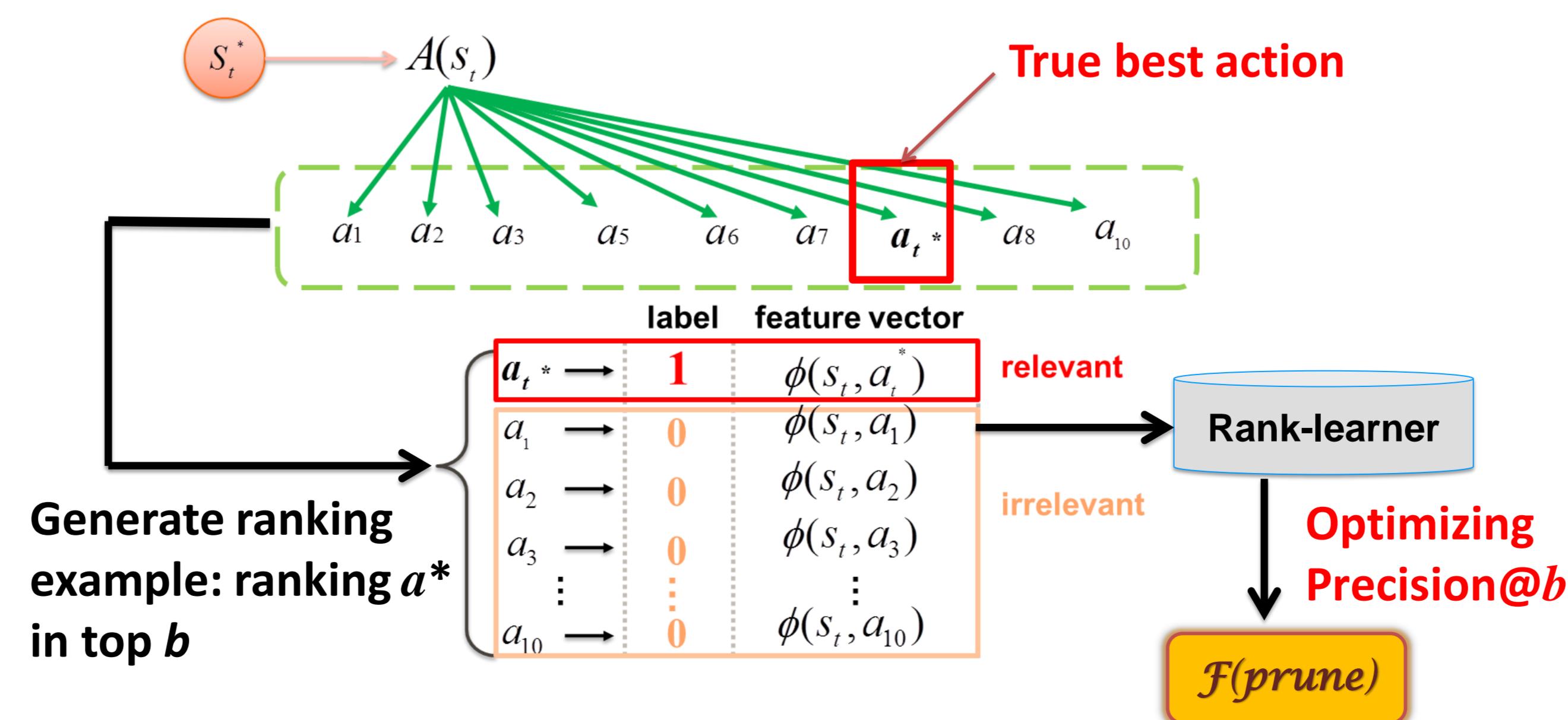
### Pruning and Scoring Function Learning

**Stage 1:**  $\hat{F}_{prune} \approx \arg \min_{F_{prune} \in \mathcal{F}_p} \varepsilon_{prune}$

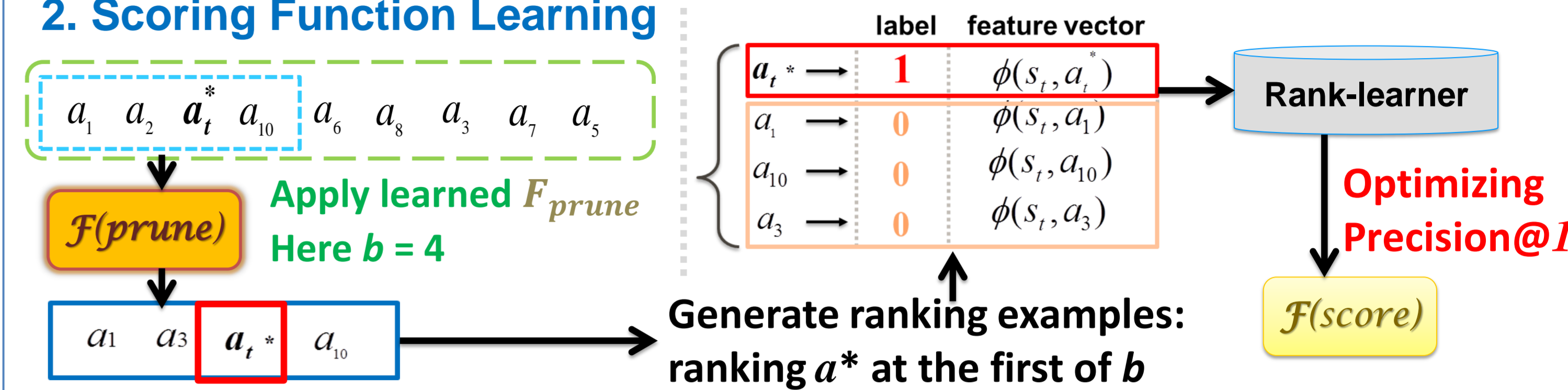
**Stage 2:**  $\hat{F}_{score} \approx \arg \min_{F_{score} \in \mathcal{F}_s} \varepsilon_{score|\hat{F}_{prune}}$  Conditioned on

### Reductions to Rank-learning

#### 1. Pruning Function Learning



## 2. Scoring Function Learning



## Experiment Results

### Experiment Setups

- Datasets** OntoNotes 5: Train/Dev/Test: 2802/343/345 documents.
- Base Rank-Learner** LambdaMART implemented in RankLib.
- Feature Set** Employ the same features as Easyfirst [Stoyanov et al., 2012] System, which used **90 mention-pair** features; **49 entity-pair** features; and one **NEW** indicator feature.

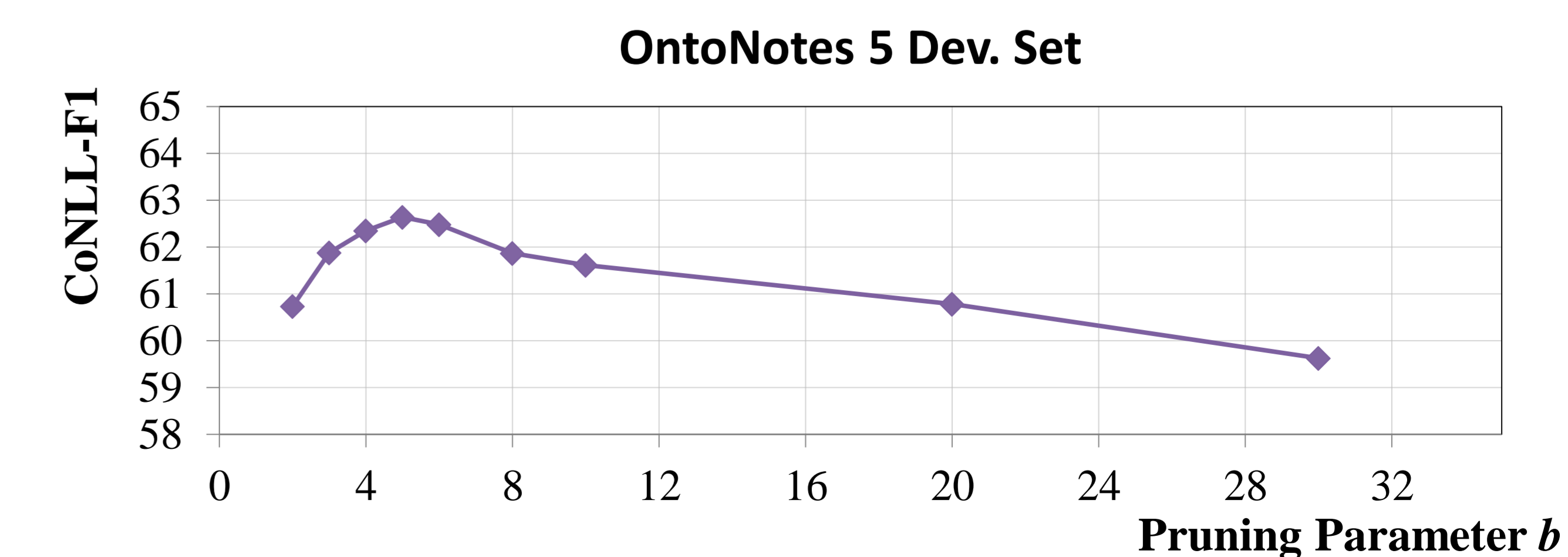
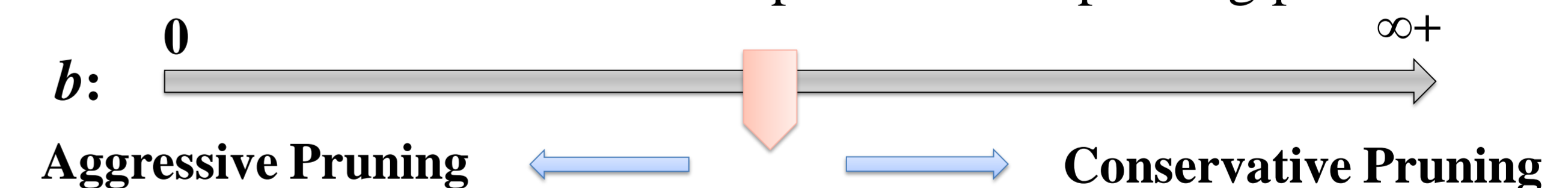
### Coreference Resolution Results

	OntoNotes 5.0 Test							
	System Mentions				Gold Mentions			
F-1 score	MUC	BCube	CEAF_e	CoNLL	MUC	BCube	CEAF_e	CoNLL
<b>Prune-Score</b>	<b>72.84</b>	57.94	53.91	61.56	86.96	76.49	<b>77.33</b>	<b>80.26</b>
Only Scoring	67.98	54.42	53.79	58.73	85.73	74.38	74.62	78.24
HOTCoref	70.72	<b>58.58</b>	<b>55.61</b>	<b>61.63</b>	-	-	-	-
Berkeley	70.82	58.14	55.27	61.41	<b>87.46</b>	76.63	76.40	80.16
UIUC	69.48	57.44	53.07	60.00	84.80	<b>78.74</b>	68.75	77.43
Stanford	64.71	52.26	49.32	55.43	83.64	74.81	66.98	75.14

- Prune-and-Score performs better than Only-Scoring. This shows the benefit of learning with pruning rules. Other coreference resolution systems can also benefit from our pruning idea.
- Prune-and-Score is comparable or better than the state-of-the-art.

### Performance with Different Pruning Parameter $b$

Behavior of Prune-and-Score depends on the pruning parameter  $b$ :



- Performance shows Prune-and-Score is robust to the pruning parameter  $b$ .